Congratulations to all the teams that have qualified for the SKO round!

The SKO round will Game On starting promptly

Date : 15th July 2025
Time : 8.30PM

Thank you for your patience and dedication throughout the league.

Best of luck to all teams!

QUALIFIER LISTING

Team Name	
Shogun Yoso	UDDA x VVIP
Prikkinu MaMajess	DCU UNCLE
Prik Ki Nu Euro	Lilliputian Country
VQSR Anything La	DCU Impossible
U Suka	Whale shark
Prik Ki Nu 7Dwarfs	DDC_FIGHTER
BARREL | Do Re Mi	Shogun Musashi
DCU Alcoholic	Prik.Ki.Nu 77cafe
DT KALAWON 10-OM	DIPO B2
BARREL | Zap Fan	Shogun Senshi
Team_31	Shogun Tomodachi
Team Play X Green Hulk	TBX WHY SO SERIOUS
MCUBED STINGER JUNIOR	TBX THE BLK
Bullkima	N.Trinity X SDK

GAME FORMAT

MATCH	FORMAT	Game	REMARKS
1	DOUBLES	501-CRI-501	OI/OO
2	DOUBLES	SURVIVOR	
3	DOUBLES	701-CRI-701	OI/OO

Handicap & Bust Rule (0.21) applies
GAME CREDIT : 30 Credits

1. **GLOBAL (REMOTE) MATCH**

   - **1st LEG & Deciding LEG -** The team to start will be decided by DL2 Coin toss function.
   - **2nd LEG -** The team who lost in the previous game starts first.

2. **BUST RULE**

   - Bust Rule is auto calculated by the System.
   - If 1 team has min. 1 player who has 'bust', winning result, will be auto-reversed to the opposing team, with a score of "2-0".
   - If both teams bust in the SKO match, and end of match shows "TIE", the result will stand, and the winner of the match will progress to the next stage.

3. **TIE GAME SITUATION**

   - If a tie occurs in a game (701 (regardless of score by end of round or end of game) or Standard Cricket/ Half It (same score by end of game), a "**Tie-Breaker**" game will be used to determine the winner.
     - **TIE BREAKER –** A "**ONE DART**" game will be activated during Tie Breaker, highest score wins.

➢ **CONTACT DETAILS**

Any other technical issues not mentioned above, call league master immediately.

• League Master Hotline: +60 12 360 3226

• League email: league_my@dartslive.com