

CENTRAL REGION DIVISION FINALS S1 PLAYOFF (Round Robin)

Venue	Day	Date	Check In	Game On
TABOO X	Sunday	2 November	1PM	2PM

LEAGUE INFORMATION

Qualifying	Group Standing 2 nd to 4 th teams of each group in the Online League Ranking will progress to Division Playoff.		
Grouping	All teams that have progression to Division Final will be auto drawn into groups;		
Ranking	In Round Robin, Teams will be ranked by Winning Points. Final ranking will be based on online-league system ranking;		
Progression	Top 2 teams of the Round Robin group based on the online league ranking will proceed to SKO Stage and will be randomly placed in the SKO bracket.		
Min Spending	RM 50 / team	Tie Breaker	2-way Tie – head-to-head win 3-way Tie – 1 game of COUNT-UP + Handicap (40 points/rating)

Group 1	Group 2
ANT x INFINITY x KMK	Infinity Aces x Hustlers
highton D24 SULTAN KING	TBX Tiger Kuat Main
TBX ^IL GoOden D^	Legends Fantastic 5

Group 3	Group 4
TBX GD Miracle	HIGHTON DD
Blackknight One Team	Legends W7U4
SBN - Qcue	TBX CIBMY ICAC

GAME FORMAT

PLAYOFF GAME FORMAT						GAME CREDITS	
PART 1		PART 2		01 Format	HANDICAP	BUST	PLAYOFF
GAME 1	GAME 2	GAME 3					
DOUBLES 701-CRI-701	SINGLE 701 - 701 - 701	TRIOS 1101	OI/MO	YES	0.26	32	

CENTRAL REGION DIVISION FINALS S1 (SKO)

Venue	Day	Date	Check In	Game On
TABOO X	Sunday	2 November	5PM	6PM

LEAGUE INFORMATION

Qualifying	Group Standing TOP 2 teams of each group in the Playoff Ranking will progress to SKO.		
Ranking	In Round Robin, Teams will be ranked by Winning Points. Final ranking will be based on online-league system ranking;		
Progression	Top 2 teams of the Round Robin group based on the online league ranking will proceed to SKO Stage and will be randomly placed in the SKO bracket.		
Min Spending	RM 50 / team	Tie Breaker	2-way Tie – head-to-head win 3-way Tie – 1 game of COUNT-UP + Handicap (40 points/rating)

Group Champion
Hustlers Madusa
HIGHTON GOLDEN PHOENIX
TBX Top Suicide
Barrel HYDRA

GAME FORMAT

FINALS GAME FORMAT								GAME CREDITS
PART 1		PART 2		PART 3	01 Format	HANDICAP	BUST	FINAL
GAME 1	GAME 2	GAME 3	GAME 4	GAME 5				
DOUBLES 701-CRI-701	SINGLE 701-701-701	DOUBLES 701 - 701 - 701 FREEZE MODE	SINGLE CRI-CRI-CRI	TRIOS 1101	OI/MO	YES	0.26	40

*Bust Rule till Semi-Final